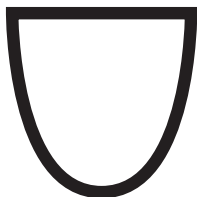


# DUNGEON CRAWL CLASSICS CHARACTER RECORD SHEET

Name \_\_\_\_\_ Title \_\_\_\_\_

Occupation \_\_\_\_\_ Class \_\_\_\_\_ Alignment \_\_\_\_\_ Speed \_\_\_\_\_

Level \_\_\_\_\_ XP \_\_\_\_\_



**Armor Class**



**Hit Points**

Max: \_\_\_\_\_

### Combat Basics

**Initiative:** \_\_\_\_\_

**Action dice:** \_\_\_\_\_

**Attack:** \_\_\_\_\_

**Crit die:** \_\_\_\_\_

**Crit table:** \_\_\_\_\_

### Weapons

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### Treasure

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### Equipment

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### Armor

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### Strength

Modifier: \_\_\_\_\_

### Melee Attack

### Melee Damage

### Agility

Modifier: \_\_\_\_\_



**Ref Save**

### Missile Attack

### Missile Damage

### Stamina

Modifier: \_\_\_\_\_



**Fort Save**

### Character Portrait or Symbol

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

### Personality

Modifier: \_\_\_\_\_



**Will Save**

### Luck

Modifier: \_\_\_\_\_

### Lucky Roll

### Intelligence

Modifier: \_\_\_\_\_

### Languages

\_\_\_\_\_

\_\_\_\_\_

### Cleric Spells & Abilities

**Deity:** \_\_\_\_\_ **Spell check:** \_\_\_\_\_ **Disapproval**

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

**Abilities:** divine aid, turn unholy (+Per/Luck mods), lay on hands. **Range:**

1	2	3	4	5
6	7	8	9	10
11	12	13	14	15

Lay On Hands (names / alignment step)	12	14	20	22+
(same)	2 dice	3 dice	4 dice	5 dice
(adjacent)	1 dice	2 dice	3 dice	4 dice
(opposed)	1 dice	1 dice	2 dice	3 dice

### Spells

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

\_\_\_\_\_

**Cleric**