Lyberfunk.

Bribery (COOL) Conversation (EMP) Human Perception (EMP) Interrogation (COOL) Persuasion (COOL) Personal Grooming (COOL) Streetwise (COOL) Trading (COOL) Wardrobe & Style (COOL) Technique Skills LYL Air Vehicle Tech (TECH) BASE Basic Tech (TECH) Cybertech (TECH) Demolitions (x2) (TECH) Electronics/Security Tech (x2) (TECH) First Aid (TECH) BASE Forgery (TECH) Land Vehicle Tech (TECH) Paint/Draw/Sculpt (TECH) Paramedic (x2) (TECH)	LVL STAT
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Paramedic (x2) (TECH)	
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Photography/Film (TECH)	
BASE Pick Lock (TECH)	
Pick Pocket (TECH)	
Sea Vehicle Tech (TECH)	
Weaponstech (TECH)	
Pick Lock (TECH) Pick Pocket (TECH) Sea Vehicle Tech (TECH)	



ALIASES	GEAR	N o:	TES
Personality			
Hairstyle			
FEELINGS ABOUT			
PEOPLE?			
Most Valued			
Possession			
Снігрноор			
ENVIRONMENT			
Life Goals	Ammunition		
Tragic Love Affairs			
-	Fashion		
	Housing	RENT	LIFESTYLE
t? What Can They Throw at You? What's Gonna Happen?	POLE Specific LIEEDATH		
	ROLE SPECIFIC EIPEPAIH		
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CYBERWARE	Cyberaudio	Suite	Date		
Right Cybereye	Data			Left Cybereye	Data
Right Cyberarm	Data			Left Cyberarm	Data
For cyberware with a foundat requirement (i.e. a Cybereye) of the box to indicate you have Options go in the slots belo	check e it.			requi	berware without a foundational rement (i.e. Internal Cyberware) ote each piece in the slots below the category name.
	Neural Link		Date	a	
Right Cyberleg	Data			Left Cyberleg	Data

Internal Cyberware	Data

External Cyberware	Data

Fashionware	Data

Borgware	Data

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